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(54) **METHOD FOR GENERATING A DISTANCE FIELD OF AN OBJECT REPRESENTED BY STYLIZED STROKES**

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345/581-589, 474; 382/199
See application file for complete search history.

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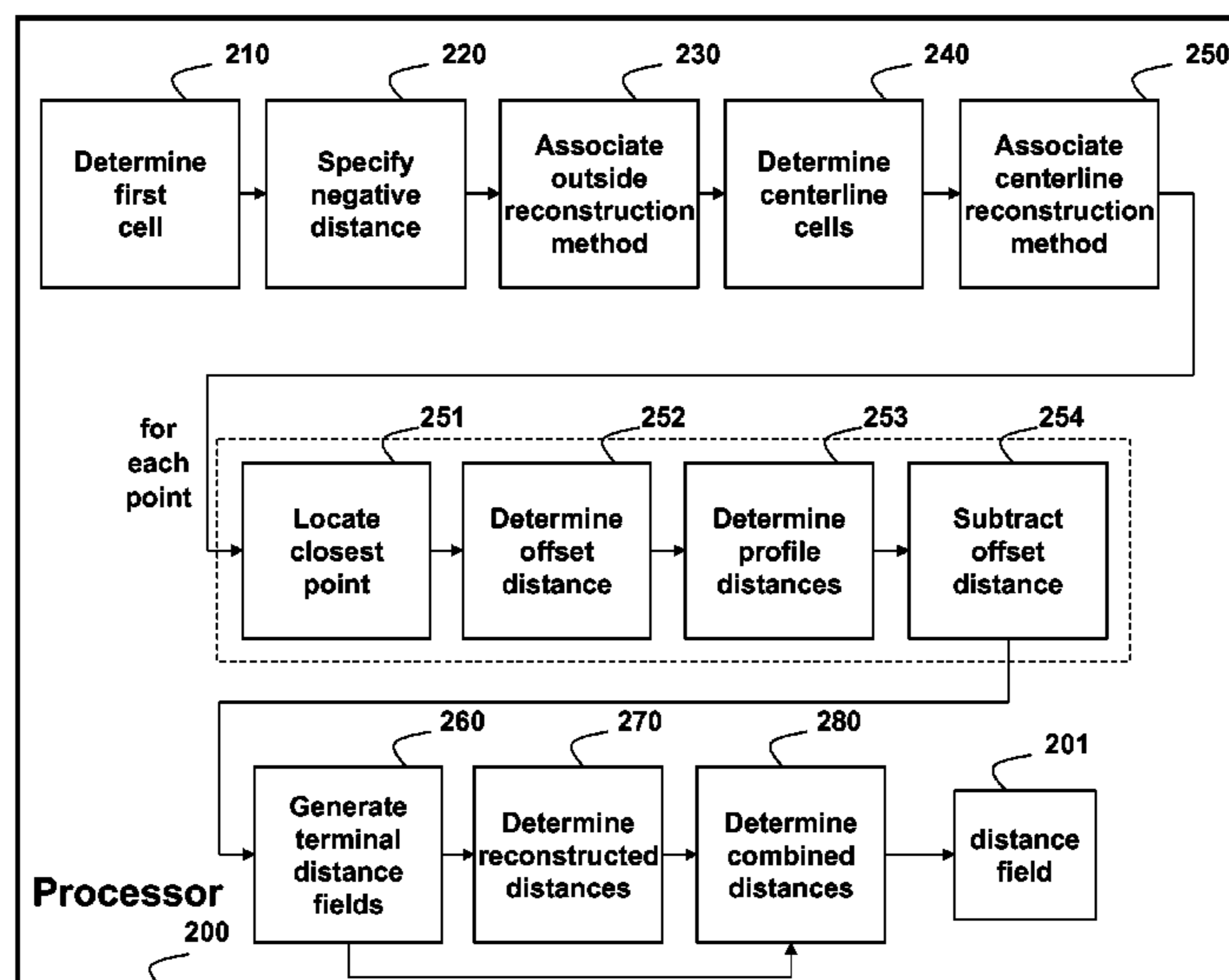
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(57) **ABSTRACT**

A method generates a distance field of an object, where the distance field includes a set of cells and the object includes a set of stylized strokes. Each stylized stroke includes a centerline, a set of profiles, and a set of terminals. A processor is included for performing steps of the method. A first cell of the set of cells enclosing the object is determined. An outside reconstruction method is associated with the first cell. For each stylized stroke, centerline cells of the set of cells are determined, where each centerline cell encloses a portion of the centerline of the stylized stroke. A centerline reconstruction method is associated with each centerline cell. For each terminal of each stylized stroke a terminal distance field is generated, the terminal distance field including a terminal reconstruction method. Reconstructed distances are determined using the reconstruction methods to generate the distance field of the object.

4 Claims, 2 Drawing Sheets



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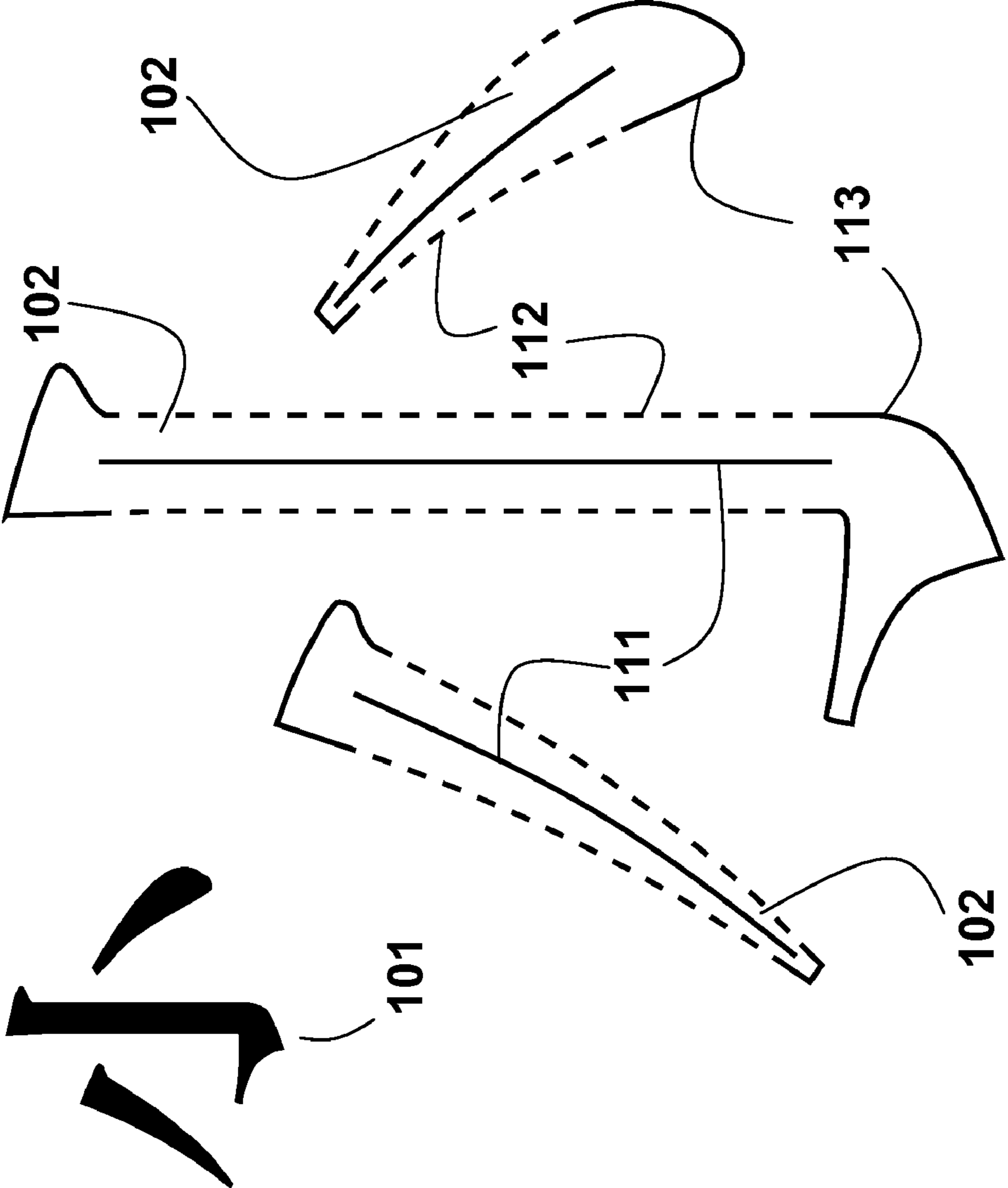
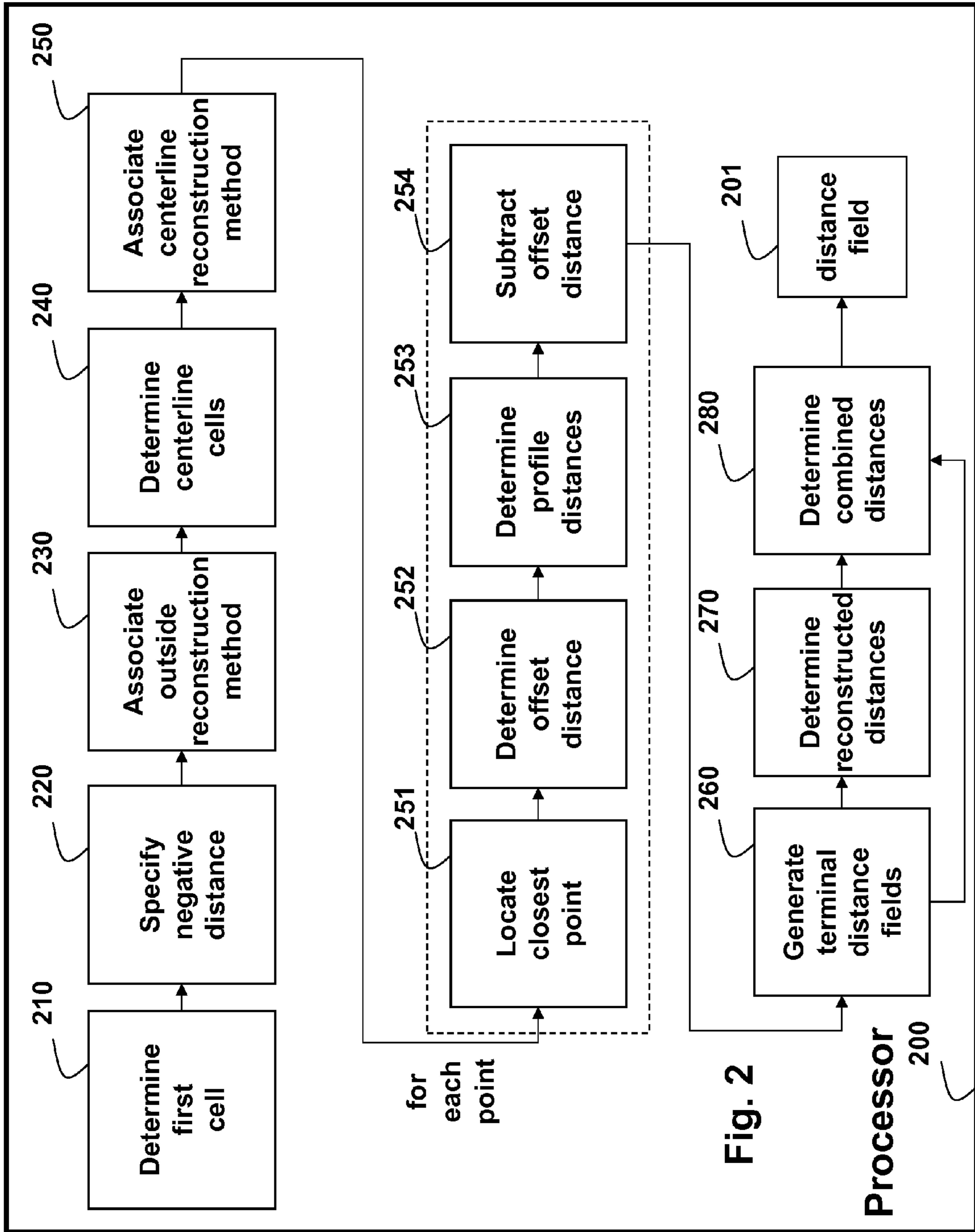


Fig. 1



**METHOD FOR GENERATING A DISTANCE
FIELD OF AN OBJECT REPRESENTED BY
STYLIZED STROKES**

RELATED PATENT APPLICATION

The following Patent Application is related, co-filed, and incorporated herein: U.S. Non-Provisional patent application Ser. No. 12/414,730, "A Method for Generating a Distance Field of an Object Represented by Outlines:" filed by Perry et al. on Mar. 31, 2009.

FIELD OF INVENTION

The invention relates generally to generating distance fields, and more particularly to generating distance fields of objects represented by stylized strokes.

BACKGROUND OF THE INVENTION

In the field of computer graphics, the rendering of two-dimensional objects is of fundamental importance. Two-dimensional objects, such as character shapes, corporate logos, and elements of an illustration contained in a document, are rendered as static images or as a sequence of frames comprising an animation. There are numerous representations for two-dimensional objects and it is often the case that one representation is better than another representation for specific operations such as rendering and editing. In these cases, a conversion from one form to another is performed.

Distance fields have proven to be an effective representation for rendering and editing two-dimensional shapes, as demonstrated by the following patents, all incorporated herein by reference: U.S. Pat. No. 6,396,492, issued May 28, 2002, entitled "Detail-directed hierarchical distance fields;" U.S. Pat. No. 7,034,845, issued Mar. 13, 2007, entitled "Antialiasing an Object Represented as a Two-Dimensional Distance Field in Image-Order;" U.S. Pat. No. 7,123,271, issued Oct. 17, 2006, entitled "Antialiasing a Set of Objects Represented as a Set of 2D Distance Fields in Image-Order;" and U.S. Pat. No. 6,917,369, issued Jul. 12, 2005, entitled "Method and Apparatus for Rendering Cell-based Distance Fields using Texture Mapping."

Although we focus here on digital type, possibly the most common and important two-dimensional object, the following discussion applies to all types of two-dimensional objects.

We begin with some basic background on digital type. A typical Latin font family, such as Times New Roman or Arial, includes a set of fonts, e.g., regular, italic, bold, and bold italic. Each font includes a set of individual character shapes called glyphs. Each glyph is distinguished by its various design features, such as underlying geometry, stroke thickness, serifs, joinery, placement and number of contours, and ratio of thin-to-thick strokes.

There are a number of ways to represent fonts, including outlines, uniform width strokes, and stylized strokes.

Outline-based representations have been adopted and popularized by Bitstream Inc. of Cambridge, Mass., Adobe Systems, Inc. of Mountain View, Calif., Apple Computer, Inc., of Cupertino, Calif., Microsoft Corporation of Bellevue, Wash., URW of Hamburg, Germany, and Agfa Compu-graphic of Wilmington, Mass.

To optimize memory usage, uniform width stroke fonts can be used. These fonts typically group sets of uniform width strokes, a.k.a. radicals or graphemes, which are commonly repeated in Chinese characters throughout a font, as a single simple shape that is then reused across characters.

Stylized Stroke Fonts (SSFs) are enhanced stroke-based fonts whose strokes have variable thickness and stylistic stroke ends, see "An Improved Representation for Stroke-based Fonts", SIGGRAPH 2006 Conference Abstracts and Applications, Elena J. Jakubiak, Ronald N. Perry, and Sarah F. Frisken.

SSFs are also described in U.S. Non-Provisional patent application Ser. No. 12/12/359,819 "Method for Converting Outline Characters to Stylized Stroke Characters," filed by Jakubiak et al. on Jan. 26, 2009, incorporated herein by reference.

SSFs employ a modular structure that leverages the repetition of shape within a font, enabling SSFs to match the expressiveness of outline fonts with a memory footprint comparable to current uniform width stroke fonts.

To enable the use of distance-based rendering, see, for example, U.S. Pat. No. 6,917,369 "Method and Apparatus for Rendering Cell-based Distance Fields using Texture Mapping," incorporated herein by reference, as well as other operations such as editing, space and time efficient methods are required for generating a distance field of an object, such as a glyph, represented by various forms.

It is an object of the invention to provide a space and time efficient method for generating a distance field of an object represented by stylized strokes.

SUMMARY OF THE INVENTION

A method generates a distance field of an object, where the distance field includes a set of cells and the object includes a set of stylized strokes. Each stylized stroke includes a centerline, a set of profiles, and a set of terminals. A processor is included for performing steps of the method.

A first cell of the set of cells enclosing the object is determined. A distance value for a point outside the object is specified, where the distance value for the point outside the object is negative. An outside reconstruction method is associated with the first cell, where the outside reconstruction method evaluates, for each point inside the first cell, to the specified distance value for the point outside the object.

For each stylized stroke, centerline cells of the set of cells are determined, where each centerline cell encloses a portion of the centerline of the stylized stroke. A centerline reconstruction method is associated with each centerline cell, where the centerline reconstruction method evaluates a distance for each point within the centerline cell and the evaluation for a particular point within the centerline cell locates a closest point on the centerline that is nearest to the particular point, determines an offset distance from the closest point to the particular point, determines, for each profile in the set of profiles corresponding to the stylized stroke, a profile distance at the closest point, and subtracts the offset distance from a function of the profile distances to evaluate the distance for the particular point within the centerline cell.

For each terminal of each stylized stroke a terminal distance field is generated, where the terminal distance field includes a terminal reconstruction method. For each point in the first cell, a reconstructed distance of the first cell using the outside reconstruction method is determined, reconstructed distances of the centerline cells using the centerline reconstruction methods are determined, and reconstructed distances of the terminal distance fields using the terminal reconstruction methods are determined.

For each point in the first cell, the reconstructed distance of the first cell, the reconstructed distances of the centerline

cells, and the reconstructed distances of the terminal distance fields are combined to generate the distance field of the object.

BRIEF DESCRIPTION OF THE DRAWINGS

FIG. 1 is a diagram of an object, described by a set of stylized strokes comprising the object, whose distance field is generated and rendered according to embodiments of the invention; and

FIG. 2 is a flow diagram of a method for generating the distance field of the object of FIG. 1 according to embodiments of the invention.

DETAILED DESCRIPTION OF THE PREFERRED EMBODIMENT

FIG. 1 shows an object **101**, described by a set of stylized strokes **102** comprising the object, whose distance field is generated and rendered according to embodiments of the invention.

FIG. 2 shows a method for generating a distance field **201** of the object **101** according to embodiments of the invention. The method can be performed by a processor **200**.

The method generates the distance field **201** of the object **101** from the set of stylized strokes **102**. The distance field includes a set of cells, and the object includes the set of stylized strokes **102**.

As shown in FIG. 1, each stylized stroke includes a centerline **111**, a set of profiles **112**, and a set of terminals **113**.

A first cell of the set of cells enclosing the object **101** is determined **210**. A distance value for a point outside the object **101** is specified **220**. The distance value for the point outside the object **101** is negative. An outside reconstruction method is associated **230** with the first cell. The outside reconstruction method evaluates, for each point inside the first cell, to the specified distance value for the point outside the object **101**.

For each stylized stroke, centerline cells of the set of cells are determined **240**. Each centerline cell encloses a portion of the centerline of the stylized stroke. A centerline reconstruction method is associated **250** with each centerline cell. The centerline reconstruction method evaluates a distance for each point within the centerline cell. The evaluation includes the following steps for a particular point within the centerline cell:

A closest point on the centerline that is nearest to the particular point is located **251**. An offset distance from the closest point to the particular point is determined **252**. For each profile in the set of profiles corresponding to the stylized stroke, a profile distance at the closest point is determined **253**, and the offset distance is subtracted **254** from a function of the profile distances to evaluate the distance for the particular point within the centerline cell.

Various methods can be used to define the function of the profile distances. For example, the function can first determine a side of the centerline on which the particular point lies and then can select a particular profile distance corresponding to a particular profile associated with the side of the centerline.

For each terminal of each stylized stroke, a terminal distance field is generated **260**. The terminal distance field includes a terminal reconstruction method.

For each point in the first cell, a reconstructed distance of the first cell is determined **270** using the outside reconstruction method, reconstructed distances of the centerline cells

are determined **270** using the centerline reconstruction methods, and reconstructed distances of the terminal distance fields are determined **270** using the terminal reconstruction methods.

Then, for each point in the first cell, the reconstructed distance of the first cell, the reconstructed distances of the centerline cells, and the reconstructed distances of the terminal distance fields are combined **280** to generate the distance field **201** of the object **101**.

Once the distance field **201** of the object **101** is generated, the distance field **201** can be rendered to a display device for viewing the object **101**. The distance field **201** can be rendered using various prior art methods such as U.S. Pat. No. 6,917,369 "Method and Apparatus for Rendering Cell-based Distance Fields using Texture Mapping."

It should be noted that a different sign convention can be used to distinguish between points inside and points outside the object **101**. For example, the specified distance value for the point outside the object **101** can be positive rather than negative as described above.

Operating Environment

The invention is operational with numerous general purpose or special purpose computing system environments or configurations. Examples of well known computing systems, environments, and/or configurations that are suitable for use with the invention include, but are not limited to, personal computers, server computers, handheld or laptop devices, multiprocessor or multi-core systems, graphics processing units (GPUs), application-specific integrated circuits (ASICs), field programmable gate arrays (FPGAs), microcontroller-based systems, set top boxes, programmable consumer electronics, network PCs, minicomputers, mainframe computers, distributed computing environments that include any of the above systems or devices, and the like, i.e., generally processors. A monitor or other type of display device is connected to any of the above systems to enable the rendering of the distance field **201** of the object **101** generated according to embodiments of the invention.

As can be seen above, there are numerous opportunities for operating the invention in parallel. For example, the outside reconstruction method, the centerline reconstruction methods, and the terminal reconstruction methods contain no dependencies between each other and therefore can exploit hardware and multi-core implementations of the invention to improve performance of the generation of the distance field **201** of the object **101**. As another example, the determination of the reconstructed distances for a particular centerline cell contains no inter-dependencies, thereby allowing the reconstructed distances to be determined for the particular centerline cell in parallel.

Although the invention has been described with reference to certain preferred embodiments, it is to be understood that various other adaptations and modifications can be made within the spirit and scope of the invention. Therefore, it is the object of the append claims to cover all such variations and modifications as come within the true spirit and scope of the invention.

We claim:

1. A method for generating a distance field of an object, the distance field including a set of cells, the object including a set of stylized strokes, each stylized stroke including a centerline, a set of profiles, and a set of terminals, comprising the steps of:

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determining a first cell of the set of cells enclosing the object;
specifying a distance value for a point outside the object, wherein the distance value for the point outside the object is negative;
5 associating an outside reconstruction method with the first cell, wherein the outside reconstruction method evaluates, for each point inside the first cell, to the specified distance value for the point outside the object;
10 determining, for each stylized stroke, centerline cells of the set of cells, each centerline cell enclosing a portion of the centerline of the stylized stroke;
15 associating, with each centerline cell, a centerline reconstruction method, wherein the centerline reconstruction method evaluates a distance for each point within the centerline cell, the evaluation for a particular point within the centerline cell further comprising the steps of:
locating a closest point on the centerline that is nearest to the particular point;
20 determining an offset distance from the closest point to the particular point;
determining, for each profile in the set of profiles corresponding to the stylized stroke, a profile distance at the closest point; and
25 subtracting the offset distance from a function of the profile distances to evaluate the distance for the particular point within the centerline cell;

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generating, for each terminal of each stylized stroke, a terminal distance field, the terminal distance field including a terminal reconstruction method;
determining, for each point in the first cell, a reconstructed distance of the first cell using the outside reconstruction method, reconstructed distances of the centerline cells using the centerline reconstruction methods, and reconstructed distances of the terminal distance fields using the terminal reconstruction methods; and
10 combining, for each point in the first cell, the reconstructed distance of the first cell, the reconstructed distances of the centerline cells, and the reconstructed distances of the terminal distance fields to generate the distance field of the object, wherein the steps are performed in a processor.
15
2. The method of claim **1**, wherein the function determines a side of the centerline on which the particular point lies, and wherein the function selects a particular profile distance corresponding to a particular profile associated with the side of the centerline.
20
3. The method of claim **1**, wherein the combining further comprises:
selecting a maximum distance of the reconstructed distances.
25
4. The method of claim **1** further comprising:
rendering the distance field.

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